

Description

Thread Size: 5/32", Nut Length: 63/64", Nut Height: 3/16"

* Manufacturer certifications are shipped with your order FREE of charge

Order this part online

Additional Information

SKU / Model:	BACN10EL2
Minimum Qty (MOQ):	5 EA
NSN:	5310-00-369-2670
Schedule B:	7318.16.0085
ECCN:	EAR99
National Motor Freight:	093486, Bolts,nuts Or Screws, Noi (sub 3)



P/N BACN10EL2 Specifications

Thread Class:	3b
Thread Direction:	Right-hand
Locking Feature:	Prevailing Torque All Metal Design
Lubrication:	Soluble Lubricant
Overall Height:	0.470 Inches Maximum
Mounting Hole Diameter:	0.098 Nominal Mils And 0.103 Nominal Centimeters
Nut Style:	Plate
Nut Length:	0.955 Inches Minimum And 0.985 Inches Maximum
Nut Height:	0.215 Inches Maximum
Plate Thickness:	0.030 Inches Nominal
Plate Width:	0.375 Inches Minimum And 0.405 Inches Maximum
Nut Mounting Provision:	Straight Holes
Mounting Hole Arrangement Style:	2 Holes
Distance From Aperture Center To Mounting Hole Center:	0.339 Inches Minimum And 0.349 Inches Maximum
Center To Center Distance Between Mounting Holes Along Length:	0.686 Inches Minimum And 0.690 Inches Maximum
Temp Rating:	450.0 Deg Fahrenheit Nominal
Thread Series:	Unc
Features Provided:	Floating Nut
Thread Quantity Per Inch:	32
Nominal Thread Size:	0.164 Inches
Material:	Steel Comp 1010 Base
Material:	Steel Comp 1050 Shell
Material:	Steel Comp 1118 Nut
Material Document And Classification:	Aisi Assn Std Single Material Response Nut
Material Document And Classification:	Sae Assn Std Single Material Response Base
Material Document And Classification:	Sae Assn Std Single Material Response Shell
Surface Treatment:	Cadmium Overall
Surface Treatment Document And Classification:	Qq-p-416,ty 2,cl 3 Fed Spec Single Treatment Response Overall

How to Order

Order this nut from our inventory online by visiting https://military-fasteners.com/nuts/clip_on+nuts/BACN10EL2 and selecting the quantity you want then click "add to cart". Once items are in your cart you can check out [here](#) to complete your order.