

P/N CR3212-6-10

Description

diameter: 3/16", grip range: 0.563" - 0.625", flush head, aluminum sleeve, steel stem, CR3212 series rivet

* Manufacturer certifications are shipped with your order FREE of charge

Order this part online

Additional Information

SKU / Model:	CR3212610
Minimum Qty (MOQ):	100
NSN:	5320-01-085-1756
Schedule B:	7318.23.0000
ECCN:	EAR99
National Motor Freight:	013630, Alum Rivets



^{*} See page 2 for technical characteristics

P/N CR3212-6-10 Specifications

Fastener Length:	0.752 Inches Minimum And 0.772 Inches Maximum
Head Style:	Flush (flat) Countersunk (included Angle - Less Than 135 Deg W Or W/o Chamfer)
Shank Diameter:	0.188 Inches Minimum And 0.192 Inches Maximum
Head Major Diameter:	0.357 Inches Maximum
Expansion Device:	Serrated Stem-type W
Grip Length:	0.563 Inches Minimum And 0.625 Inches Maximum
Countersink Angle:	99.0 Degrees Minimum And 101.0 Degrees Maximum
Special Features:	Ns" Letters After The Material Code "b" Indicate No Preference To Lock Type (may Be Visible Or Internal). Rivets With No Letter Code (indicating Visible Lock Type) And Rivets With The Letter "h" After The Material Code (indicating Internal Lock Type) Are Both Acceptable For This Item Of Supply.
Material:	Aluminum Alloy 5056 Sleeve
Material:	Steel Comp 8740 Stem
Material Document And Classification:	Ams 6322 Assn Std Single Material Response Stem
Material Document And Classification:	Qq-a-430 Fed Spec Single Material Response Sleeve
Surface Treatment:	Chromate Sleeve
Surface Treatment:	Cadmium Stem And Chromate Stem
Surface Treatment Document And Classification:	Mil-c-5541 Mil Spec Single Treatment Response Sleeve
Surface Treatment Document And Classification:	Qq-p-416,type 2,class 2 Fed Spec All Treatment Responses Stem

How to Order

Order this blind rivet from our inventory online by visiting https://military-fasteners.com/rivets/blind+rivets/CR3212-6-10 and selecting the quantity you want then click "add to cart". Once items are in your cart you can check out here to complete your order.