

P/N MS9592-128

Description

Bracket part number

* Manufacturer certifications are shipped with your order <u>FREE</u> of charge

Order this part online

Additional Information

SKU / Model:	MS9592128
Minimum Qty (MOQ):	15 EA
NSN:	5340-00-151-6013
Schedule B:	8302.42.3065
ECCN:	9A991
National Motor Freight:	095190, Hardware, Noi



^{*} See page 2 for technical characteristics

P/N MS9592-128 Specifications

First Leg Length:	0.820 Inches Minimum And 0.830 Inches Maximum
Second Leg Length:	0.820 Inches Minimum And 0.830 Inches Maximum
Second Leg Width:	0.500 Inches Nominal
First Leg Hole Diameter:	0.200 Inches Minimum And 0.210 Inches Maximum
Second Leg Hole Diameter:	0.200 Inches Minimum And 0.210 Inches Maximum
Second Leg Distance From Edge To Hole Center Along Width:	0.245 Inches Minimum And 0.255 Inches Maximum
Second Leg Distance From Edge To Hole Center Along Length:	0.195 Inches Minimum And 0.205 Inches Maximum
First Leg Thickness:	0.056 Inches Minimum And 0.068 Inches Maximum
Second Leg Thickness:	0.056 Inches Minimum And 0.068 Inches Maximum
First Leg Width:	0.500 Inches Nominal
First Leg Distance From Edge To Hole Center Along Width:	0.245 Inches Minimum And 0.255 Inches Maximum
First Leg Distance From Edge To Hole Center Along Length:	0.195 Inches Minimum And 0.205 Inches Maximum
First Leg End Radius:	0.500 Inches Nominal
Second Leg End Radius:	0.500 Inches Nominal
First Leg Style:	End Radius
First Leg Hole Arrangement Style:	One Hole
Second Leg Style:	End Radius
Second Leg Hole Arrangement Style:	One Hole
Second Leg Relationship To First Leg:	Identical
First Leg Angle:	90.0 Degrees Nominal
Material:	Steel Comp 321
Material Document And Classification:	Ams 5510 Assn Std Single Material Response
Style Designator:	Angle

How to Order

Order this bracket from our inventory online by visiting https://military-fasteners.com/shop+supplies/angle+brackets/MS9592-128 and selecting the quantity you want then click "add to cart". Once items are in your cart you can check outhere to complete your order.